

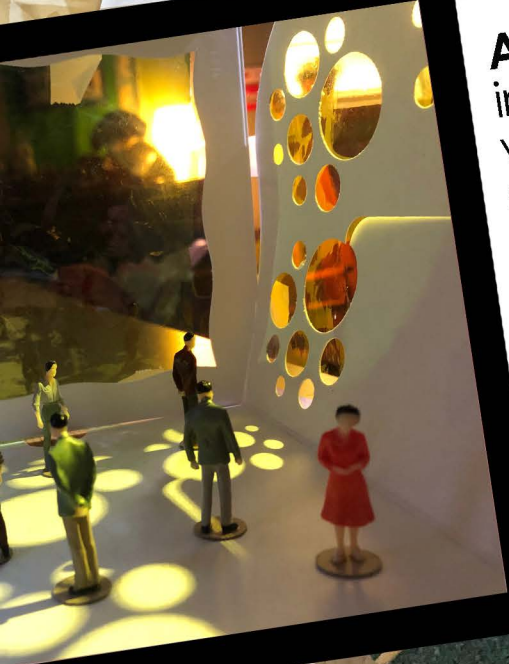


Wicked Workshop

youth architecture program



A Wicked Problem:
has innumerable causes,
is tough to describe,
and doesn't have one right answer



A Makerspace Program:
in a studio environment
where kids learn about
structure, materials, & methods of construction,
society, culture, environment, & climate
geography & geometry
through decision-making (big and small)
independent thinking,
self-directed learning
by making and drawing
every single day

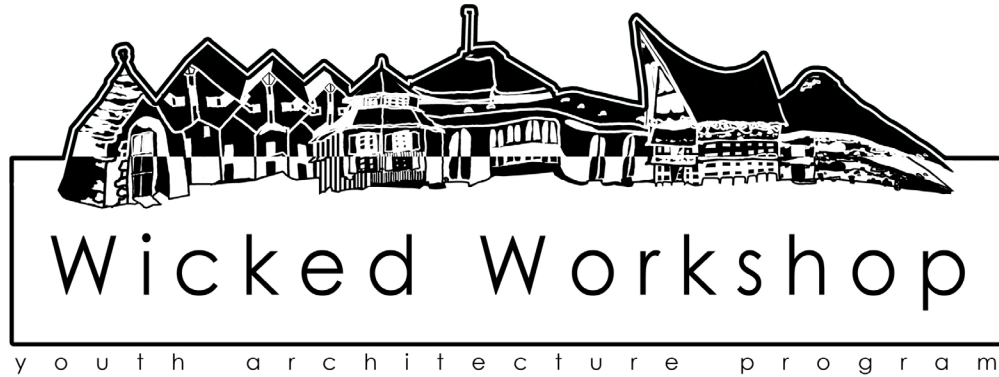


JOIN OUR FALL MINI-SESSION! \$175

Explore architecture & the design process in this hands-on maker workshop as we imagine, plan, and build space from the architect's point of view. We'll design for humans, mythical creatures, favorite pets, and other crazy characters that fuel your imagination! Your design inspiration will be explored through the interactive process of character creation, storytelling and model making.

November 12-December 17
5 Classes
Tuesdays 3:15-4:45
All Materials Included
Pay Monthly/Sibling Discounts
Grades K-5

Register at www.wickedworkshop.org



JOIN OUR FALL MINI-SESSION!

\$175

**Submarines,
Subway Tunnels &
Spirits of the Bathhouse**

Travel with us through a cultural labyrinth of movie magic and remarkable architecture. Follow Lilo & Stitch to Hawaii to learn about ancient island dwellings, explore the Secret Life of subway tunnels and underground cities, design a (Polar) Express train station inspired by arctic architecture, get Spirited Away to a Japanese Bath House, build Mayan temples in the Land of the Forgotten and design a magical habitat in Zootopia.



November 12 – December 17

5 Classes

Tuesdays 3:15-4:45

K - 5th Grade

All Materials Included

Sibling Discounts

Monthly Payment Plans

Join Us Anytime! We'll Prorate!

More Details at www.wickedworkshop.org

This program is designed to be open-ended to support learners at varying levels of maturity. We bring big ideas to a younger audience in a makerspace studio environment that is friendly and stress-free. We encourage independent thinking, self-directed learning, exploration, iteration and creativity. We ask thinkers to make and makers to think through safe exploration where there are no wrong answers. We layer technical information in a makerspace way – through building, drawing and talking about our ideas.